

COMBAT

	Ability Score	Ability Modifier	Temp. Score	Temp. Modifier
STR Strength				
DEX Dexterity				
CON Constitution				
INT Intelligence				
WIS Wisdom				
CHA Charisma				

	Total	Base Save	Ability Modifier	Misc. Modifier	Misc. Modifier	Temp. Modifier
FORT CON						
REF DEX						
WILL WIS						

HIT POINTS	Current	Maximum	Temp.	Subdual	Hit Dice	Misc.
	DAMAGE REDUCTION					

	Total	Base Attack	Strength Modifier	Size Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Temp. Modifier
MELEE Attack Bonus										
Total Attack										
Weapon	Bonus	Damage	Critical	Range	Type	Size	Weight	Notes		

	Total	Base Attack	Dexterity Modifier	Size Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Temp. Modifier
RANGED Attack Bonus										
Total Attack										
Weapon	Bonus	Damage	Critical	Range	R.O.F	Mag	Size	Weight	Restriction	

	Total	Misc. Modifier	Misc. Modifier
INITIATIVE			

EDGE DICE		REP	
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	Total	Base Bonus	Dexterity Modifier	Size Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	Misc. Modifier	
DEFENCE VALUE										+ 10
Armour Notes							AC when Flat-Footed	Touch Attacks	Max Dex. Bonus	Armour Penalty

SKILLS

SKILL NAME	KEY ABILITY	CROSS CLASS	TOTAL	MODIFIERS		MISC.
				ABILITY	RANKS	
Balance ✓ ★	DEX	<input type="checkbox"/>				
Bluff ✓	CHA	<input type="checkbox"/>				
Climb ✓ ★	STR	<input type="checkbox"/>				
Computer Use	INT	<input type="checkbox"/>				
Concentration ✓	CON	<input type="checkbox"/>				
Craft (_____)	INT	<input type="checkbox"/>				
Craft (_____)	INT	<input type="checkbox"/>				
Decryption	INT	<input type="checkbox"/>				
Demolitions	INT	<input type="checkbox"/>				
Disable Device	DEX	<input type="checkbox"/>				
Disguise ✓	CHA	<input type="checkbox"/>				
Drive	DEX	<input type="checkbox"/>				
Escape ✓ ★	DEX	<input type="checkbox"/>				
Etiquette	CHA	<input type="checkbox"/>				
Forgery	INT	<input type="checkbox"/>				
Gamble ✓	WIS	<input type="checkbox"/>				
Gather Information ✓	CHA	<input type="checkbox"/>				
Hide ✓ ★	DEX	<input type="checkbox"/>				
Intimidate ✓	CHA/STR	<input type="checkbox"/>				
Investigate	INT	<input type="checkbox"/>				
Jump ✓ ★	STR	<input type="checkbox"/>				
Knowledge (_____)	INT	<input type="checkbox"/>				
Knowledge (_____)	INT	<input type="checkbox"/>				
Knowledge (_____)	INT	<input type="checkbox"/>				
Knowledge (_____)	INT	<input type="checkbox"/>				
Listen ✓	WIS	<input type="checkbox"/>				
Medical ✓	WIS	<input type="checkbox"/>				
Move Silently ✓ ★	DEX	<input type="checkbox"/>				
Navigate ✓	INT	<input type="checkbox"/>				
Perform ✓	CHA	<input type="checkbox"/>				
Pilot	WIS	<input type="checkbox"/>				
Profession (_____)	WIS	<input type="checkbox"/>				
Read/Write Language	None	<input type="checkbox"/>				
Repair	INT	<input type="checkbox"/>				
Research ✓	INT	<input type="checkbox"/>				
Ride ✓	DEX	<input type="checkbox"/>				
Search ✓	INT	<input type="checkbox"/>				
Sense Motive ✓	WIS	<input type="checkbox"/>				
Sleight of Hand ★	DEX	<input type="checkbox"/>				
Speak Language	None	<input type="checkbox"/>				
Spot ✓	WIS	<input type="checkbox"/>				
Survival ✓	WIS	<input type="checkbox"/>				
Swim ✓ ★	STR	<input type="checkbox"/>				
Tumble ★	DEX	<input type="checkbox"/>				
✓ These Skills may be used with 0 ranks. ★ Armour check penalties apply to these skills.			TOTAL SKILL POINTS		<input type="text"/>	
MAXIMUM SKILL RANKS		MAXIMUM X-CLASS SKILL RANKS				<input type="text"/>
(Level + 3)		((Level + 3)÷2)				

