

# KINDRED OF THE EAST

**NAME:**  
**PLAYER:**  
**CHRONICLE:**

**HUN NATURE:**  
**P'O NATURE:**  
**DEMEANOR:**

**BALANCE:**  
**DIRECTION:**  
**WU:**

## ATTRIBUTES

**PHYSICAL**

Strength \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Dexterity \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Stamina \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○

**SOCIAL**

Charisma \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Manipulation \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Appearance \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○

**MENTAL**

Perception \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Intelligence \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○  
 Wits \_\_\_\_\_ ● ○ ○ ○ ○ ○ ○

## ABILITIES

**TALENTS**

Alertness \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Athletics \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Brawl \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Dodge \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Empathy \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Expression \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Intimidation \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Leadership \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Streetwise \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Subterfuge \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○

**SKILLS**

Animal Ken \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Archery \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Crafts \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Etiquette \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Martial Arts \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Melee \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Performance \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Ride \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Stealth \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Survival \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○

**KNOWLEDGES**

Academics \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Enigmas \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Investigation \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Law \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Linguistics \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Medicine \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Occult \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Politics \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Rituals \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 Science \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○

## ADVANTAGES

**DISCIPLINES**

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○

**BACKGROUNDS**

\_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
 \_\_\_\_\_ ○ ○ ○ ○ ○ ○ ○  
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**GUANXI**

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 \_\_\_\_\_  
 \_\_\_\_\_

**YIN CHI**



**YANG CHI**

**DHARMA**

**HUN**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

**WILLPOWER**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
 □ □ □ □ □ □ □ □ □ □ □ □ □ □

**P'O**

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○



□ □ □ □ □ □ □ □ □ □ □ □ □ □

**DEMON CHI**

**HEALTH**

Bruised □  
 Hurt -1 □  
 Injured -1 □  
 Wounded -2 □  
 Mauled -2 □  
 Crippled -5 □  
 Incapacitated □

**DEMON GOBBOY**

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



### OTHER TRAITS

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_____	000000	_____	000000	_____	000000
_____	000000	_____	000000	_____	000000
_____	000000	_____	000000	_____	000000
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### MERITS & FLAWS

### RITES

NAME	COST	NAME	LEVEL
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
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_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

### EXPERIENCE

### IMBALANCE

TOTALS: \_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

SPENT ON:

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### COMBAT

### ARMOR

WEAPON	DAMAGE	RANGE	VS. MELEE	VS. MISSILE	CONCEAL

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## EXPANDED BACKGROUND

**ALLIES**

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**INFLUENCE**

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**CONTACTS**

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**MENTOR**

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**FAME**

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**NUSHI**

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**HERD**

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**RESOURCES**

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**HOROSCOPE**

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**RETAINERS**

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## POSSESSIONS

**GEAR (CARRIED)**

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**EQUIPMENT (OWNED)**

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**JADE TALISMANS**

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**MAGICAL ARTIFACTS**

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## HAVENS

**LOCATION**

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**DESCRIPTION**

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## HISTORY PRELUDE

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## APPEARANCE

<b>AGE</b> _____	_____
<b>APPARENT AGE</b> _____	_____
<b>DATE OF BIRTH</b> _____	_____
<b>RJP</b> _____	_____
<b>SECOND BREATH</b> _____	_____
<b>HAIR</b> _____	_____
<b>EYES</b> _____	_____
<b>NATIONALITY</b> _____	_____
<b>HEIGHT</b> _____	_____
<b>WEIGHT</b> _____	_____
<b>SEX</b> _____	_____

## VIsUALS

**WU CHART**

**CHARACTER SKETCH**

