



MAGE: The Ascension™

Name:
Player:
Chronicle:

Nature:
Essence:
Demeanor:

Concept:
Mentor:
Cabal:

Attributes

Physical

Strength 00000
Dexterity 00000
Stamina 00000

Social

Charisma 00000
Manipulation 00000
Appearance 00000

Mental

Perception 00000
Intelligence 00000
Wits 00000

Abilities

Talents

Alertness 00000
Athletics 00000
Awareness 00000
Brawl 00000
Dodge 00000
Expression 00000
Instruction 00000
Intuition 00000
Intimidation 00000
Streetwise 00000
Subterfuge 00000

Skills

Do 00000
Drive 00000
Etiquette 00000
Firearms 00000
Leadership 00000
Meditation 00000
Melee 00000
Research 00000
Stealth 00000
Survival 00000
Technology 00000

Knowledges

Computer 00000
Cosmology 00000
Culture 00000
Enigmas 00000
Investigation 00000
Law 00000
Linguistics 00000
Lore 00000
Medicine 00000
Occult 00000
Science 00000

Spheres

Correspondence 00000
Entropy 00000
Forces 00000

Life 00000
Mind 00000
Matter 00000

Prime 00000
Spirit 00000
Time 00000

Advantages

Backgrounds

00000
00000
00000
00000
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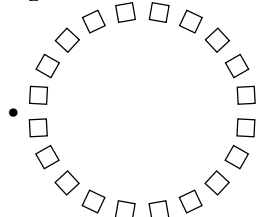
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0 0 0 0 0 0 0 0 0 0 0

Willpower

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Quintessence



Paradox

Health

Bruised -0
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Other Traits

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00000
00000
00000
00000

Experience

Study Points



MAGE: The Ascension™

Expanded Background

Contacts, Sleeper

Contacts, Awakened

Influence, Sleeper

Allies, Awakened

Resources

Mentor

Familiar

Chantry

Acolytes

Node(s)

Possessions

Gear (Carried)

Equipment (Owned)

Foci

Preferred Mythic Threads/Methods



MAGE: The Ascension™

History

Awakening

Goals/Destiny

Seekings

Quiets

Description

Age

Apparent Age

Date of Birth

Age of Awakening

Hair

Eyes

Race

Nationality

Height

Weight

Sex

Shadow Name

Appearance/Nature of Avatar

Visuals

Cabal Chart

Character Sketch

