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**Status**

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**Disciplines**

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**Abilities**

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**Negative Traits**

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**Mental Traits**

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**Social Traits**

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**Physical Traits**

**Merits** \_\_\_\_\_

**Flaws** \_\_\_\_\_

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**Beast Traits / Path Traits**

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**Willpower**

**Blood**

**Influences**

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**Derangements**

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# *Laws of* **ELYSIUM**

**Player** \_\_\_\_\_

**Character** \_\_\_\_\_

**Chronicle** \_\_\_\_\_

**Nature** \_\_\_\_\_

**Demeanor** \_\_\_\_\_

**Concept** \_\_\_\_\_

**Clan** \_\_\_\_\_

**Generation** \_\_\_\_\_

**Haven** \_\_\_\_\_

**Experience** \_\_\_\_\_

**Age** \_\_\_\_\_