



# CLASS WALKERS

Homid      Glabro      Crinos      Hispo      Lupus

No  
Change

Strength (+2) \_\_\_\_\_ Strength (+4) \_\_\_\_\_ Strength (+3) \_\_\_\_\_ Strength (+1) \_\_\_\_\_  
 Stamina (+2) \_\_\_\_\_ Dexterity (+1) \_\_\_\_\_ Dexterity (+2) \_\_\_\_\_ Dexterity (+2) \_\_\_\_\_  
 Appearance (-1) \_\_\_\_\_ Stamina (+3) \_\_\_\_\_ Stamina (+3) \_\_\_\_\_ Stamina (+2) \_\_\_\_\_  
 Manipulation (-1) \_\_\_\_\_ Appearance 0 \_\_\_\_\_ Manipulation (-3) \_\_\_\_\_ Manipulation (-3) \_\_\_\_\_  
 Manipulation (-3) \_\_\_\_\_

Difficulty: 6

Difficulty: 7

Difficulty: 6

Difficulty: 7

Difficulty: 6

INCITE DELIRIUM  
IN HUMANS

## Other Traits

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## Fetishes

Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_  
 Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_  
 Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_  
 Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
 Power \_\_\_\_\_

## Rites

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## Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Maneuver	Roll	Diffge D
Bite	Dex + Brawl	5 Strength + 1†
Body Slam	Dex + Brawl	7 Special
Claw	Dex + Brawl	6 Strength + 2†
Grapple	Dex + Brawl	6 Strength
Kick	Dex + Brawl	7 Strength + 1
Punch	Dex + Brawl	6 Strength

† These maneuvers do aggravated damage.

Armor: \_\_\_\_\_

# CLASS WALKERS

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Expanded Background

Allies

Resources

Contacts

Kinfolk

Past Life

Pack Totem

Possessions

Experience

Gear (Carried) \_\_\_\_\_

Equipment (Owned) \_\_\_\_\_

TOTAL:

Gained From: \_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

Spent On: \_\_\_\_\_

Sept

Name \_\_\_\_\_

Caern Location \_\_\_\_\_

Level \_\_\_\_\_ Type \_\_\_\_\_

Totem \_\_\_\_\_

Leader \_\_\_\_\_

