

KITSUNE™

Name:
Player:
Chronicle:

Breed:
Path:
Totem:

Sentai:
Mission:
Concept:

Attributes

Physical	Social	Mental
Strength _____ ●○○○○	Charisma _____ ●○○○○	Perception _____ ●○○○○
Dexterity _____ ●○○○○	Manipulation _____ ●○○○○	Intelligence _____ ●○○○○
Stamina _____ ●○○○○	Appearance _____ ●○○○○	Wits _____ ●○○○○

Abilities

Talents	Skills	Knowledges
Alertness _____ ○○○○○	Animal Ken _____ ○○○○○	Computer _____ ○○○○○
Athletics _____ ○○○○○	Drive _____ ○○○○○	Enigmas _____ ○○○○○
Brawl _____ ○○○○○	Etiquette _____ ○○○○○	Investigation _____ ○○○○○
Dodge _____ ○○○○○	Firearms _____ ○○○○○	Law _____ ○○○○○
Empathy _____ ○○○○○	Leadership _____ ○○○○○	Linguistics _____ ○○○○○
Expression _____ ○○○○○	Melee _____ ○○○○○	Medicine _____ ○○○○○
Intimidation _____ ○○○○○	Performance _____ ○○○○○	Occult _____ ○○○○○
Primal-Urge _____ ○○○○○	Repair _____ ○○○○○	Politics _____ ○○○○○
Streetwise _____ ○○○○○	Stealth _____ ○○○○○	Rituals _____ ○○○○○
Subterfuge _____ ○○○○○	Survival _____ ○○○○○	Science _____ ○○○○○

Advantages

Backgrounds	Gifts	Gifts
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____
_____ ○○○○○	_____	_____

Renown

Chie
○○○○○○○○○○○○○○
□□□□□□□□□□□□

Toku

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Kagayaki

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Rank

□□□□□□□□□□□□

Rage

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Gnosis

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Willpower

○○○○○○○○○○○○○○
□□□□□□□□□□□□

Health

Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

Weakness

DOES NOT REGENERATE

KITSUNE™

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Background

Clan

Resources

Go-en

Sempai

Past Life

Totem

Possessions

Gear (Carried): _____

Equipment (Owned): _____

Court

Name: _____

Caern Location: _____

Level: _____ Type: _____

Totem: _____

Regent: _____

Experience

TOTAL: _____

Gained From: _____

TOTAL SPENT: _____

Spent On: _____

