



# ROWN



Name:  
Player:  
Chronicle:

Breed:  
Auspice:  
Camp: NONE

Pack Name:  
Pack Totem:  
Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
Dexterity \_\_\_\_\_ 00000  
Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
Manipulation \_\_\_\_\_ 00000  
Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
Intelligence \_\_\_\_\_ 00000  
Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
Athletics \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Dodge \_\_\_\_\_ 00000  
Empathy \_\_\_\_\_ 00000  
Expression \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Primal-Urge \_\_\_\_\_ 00000  
Streetwise \_\_\_\_\_ 00000  
Subterfuge \_\_\_\_\_ 00000

### Skills

Animal Ken \_\_\_\_\_ 00000  
Drive \_\_\_\_\_ 00000  
Etiquette \_\_\_\_\_ 00000  
Firearms \_\_\_\_\_ 00000  
Melee \_\_\_\_\_ 00000  
Leadership \_\_\_\_\_ 00000  
Performance \_\_\_\_\_ 00000  
Repair \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000

### Knowledge

Computer \_\_\_\_\_ 00000  
Enigmas \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Law \_\_\_\_\_ 00000  
Linguistics \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Politics \_\_\_\_\_ 00000  
Rituals \_\_\_\_\_ 00000  
Science \_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Gifts

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### Gifts

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## Renown

### Glory

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### Honor

0 0 0 0 0 0 0 0 0 0  
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### Wisdom

0 0 0 0 0 0 0 0 0 0  
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### Rank

\_\_\_\_\_

## Rage

0 0 0 0 0 0 0 0 0 0  
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## Gnosis

0 0 0 0 0 0 0 0 0 0  
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## Willpower

0 0 0 0 0 0 0 0 0 0  
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## Health

Bruised   
Hurt -1   
Injured -1   
Wounded -2   
Mauled -2   
Crippled -5   
Incapacitated

## Weakness

ALMOST  
IMPOSSIBLE TO  
GAIN RENOWN

# ROWN

## Homid

No  
Change

Difficulty: 6

## Glabro

Difficulty: 7

## Crinos

Difficulty: 6

## Hispo

Difficulty: 7

## Lupus

Difficulty: 6

Strength (+2) \_\_\_\_\_  
Stamina (+2) \_\_\_\_\_  
Appearance (-1) \_\_\_\_\_  
Manipulation (-1) \_\_\_\_\_

Strength (+4) \_\_\_\_\_  
Dexterity (+1) \_\_\_\_\_  
Stamina (+3) \_\_\_\_\_  
Appearance 0  
Manipulation (-3) \_\_\_\_\_

Strength (+3) \_\_\_\_\_  
Dexterity (+2) \_\_\_\_\_  
Stamina (+3) \_\_\_\_\_  
Manipulation (-3) \_\_\_\_\_

Strength (+1) \_\_\_\_\_  
Dexterity (+2) \_\_\_\_\_  
Stamina (+2) \_\_\_\_\_  
Manipulation (-3) \_\_\_\_\_

## Other Traits

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## Fetishes

Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power \_\_\_\_\_

Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power \_\_\_\_\_

Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power \_\_\_\_\_

Item: \_\_\_\_\_  Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power \_\_\_\_\_

## Rites

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## Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: \_\_\_\_\_



# ROWN

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Expanded Background

Allies

Resources

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

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\_\_\_\_\_  
\_\_\_\_\_

Contacts

Pure Breed

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\_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Kinfolk

Past Life

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Mentor

Pack Totem

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\_\_\_\_\_  
\_\_\_\_\_

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\_\_\_\_\_  
\_\_\_\_\_

### Possessions

### Experience

Gear (Carried) \_\_\_\_\_

TOTAL:

Equipment (Owned) \_\_\_\_\_

Gained From: \_\_\_\_\_

### Sept

Name \_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

Caern Location \_\_\_\_\_

Spent On: \_\_\_\_\_

Level \_\_\_\_\_ Type \_\_\_\_\_

Totem \_\_\_\_\_

Leader \_\_\_\_\_





# ROWN



## History

*Prelude*

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## Description

Age \_\_\_\_\_  
 Hair \_\_\_\_\_  
 Eyes \_\_\_\_\_  
 Race \_\_\_\_\_  
 Nationality \_\_\_\_\_  
 Sex \_\_\_\_\_

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	Height	Weight
Homid	_____	_____
Glabro	_____	_____
Crinos	_____	_____
Hispo	_____	_____
Lupus	_____	_____

*Battle Scars* \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
*Metis Deformity* \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Visuals

*Pack Chart*

*Character Sketch*

