



Name:  
 Player:  
 Chronicle:

Breed:  
 Auspice:  
 Tribe:

Pack Name:  
 Pack Totem:  
 Concept:

### Attributes

#### Physical

Strength       
 Dexterity       
 Stamina

#### Social

Charisma       
 Manipulation       
 Appearance

#### Mental

Perception       
 Intelligence       
 Wits

### Abilities

#### Talents

Alertness       
 Athletics       
 Brawl       
 Dodge       
 Empathy       
 Expression       
 Intimidation       
 Larceny       
 Primal-Urge       
 Subterfuge

#### Skills

Animal Ken       
 Crafts       
 Etiquette       
 Firearms       
 Leadership       
 Melee       
 Performance       
 Ride       
 Stealth       
 Survival

#### Knowledges

Culture       
 Enigmas       
 Investigation       
 Law       
 Linguistics       
 Medicine       
 Occult       
 Politics       
 Rituals       
 Science

### Advantages

#### Backgrounds

#### Gifts

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 \_\_\_\_\_  
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#### Gifts

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 \_\_\_\_\_  
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#### Renown

**Glory**

**Honor**

**Wisdom**

**Rank**

#### Rage

#### Gnosis

#### Willpower

#### Health

Bruised       
 Hurt -1       
 Injured -1       
 Wounded -2       
 Mauled -2       
 Crippled -5       
 Incapacitated

#### Experience

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Attributes: 7/5/3 Abilities: 13/9/5 Gifts: 1 Level One from breed, auspice and tribe; Background: 5; Freebie Points: 15 (7/5/2/1)



